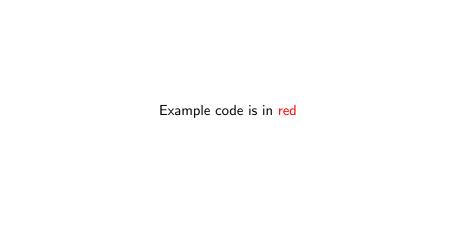
## Basics of R

### setting up

- download R from CRAN
- work in the console (code not saved)
- open a script, type code in script, and save as a .R file



### R as calculator

```
> 5 + 4
[1] 9
> 8 * 2 - sqrt(9)
[1] 13
> log(4)/9^2
[1] 0.01711
```

## objects

R is an object-oriented programming language. Use <- as assignment operator for objects.

```
> 5 + 4
[1] 9
> my.sum <- 5 + 4
> my.sum
[1] 9
> my.name <- "Brandon"
> my.name
[1] "Brandon"
\black
```

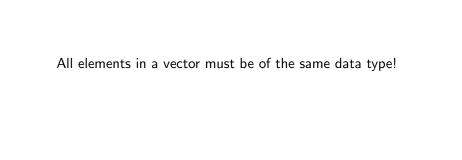
#### vectors

All objects consist of one or more **vectors**.

vector: a combination of elements (i.e. numbers, words), usually
created using c(), seq(), or rep()

```
> empty.vector <- c()
> empty.vector
NULL
> one.to.five <- c(1, 2, 3, 4, 5)
> one.to.five
[1] 1 2 3 4 5
> poli.sci <- c("theory", "amer.", "comp.", "ir")</pre>
> poli.sci
```

[1] "theory" "amer." "comp." "ir"



# data types

- numeric
- ▶ character
- logical

## object classes

All objects consist of one or more vectors.

In addition to vector, objects can be of one of the following classes:

- matrix
- array
- dataframe
- ▶ list

#### matrix

A matrix is a two-dimensional  $(r \times c)$  object (think a bunch of stacked or side-by-side vectors).

All elements in a matrix must be of the same data type. character > numeric > logical

### array

An array is a three-dimensional  $(r \times c \times h)$  object (think a bunch of stacked  $r \times c$  matrices).

All elements in an array must be of the same data type (character > numeric > logical).

[,1] [,2] [1,] 0 0 [2,] 0 0

[1,] [,2] [1,] 0 0 [2,] 0 0

, , 3

### dataframe

A dataframe is a two-dimensional  $(r \times c \times h)$  object (like a matrix).

- each column must be of the same data type, but data type may vary by column
- regression and other statistical functions usually use dataframes
- use as.data.frame() to convert matrices to dataframes

list

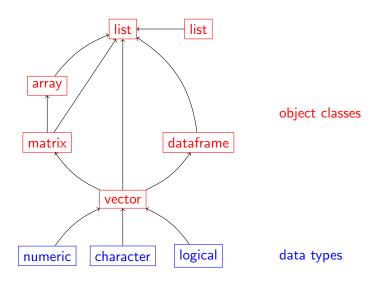
A list is a set of objects.

Each element in a list can be a(n):

- vector
- matrix
- array
- dataframe
- ▶ list

[1,] 3 3 [2,] 3 3

### brief review



#### names

It's helpful to give names to elements or rows/columns within objects (i.e. variable names).

#### Use

- names() for vectors, dataframes and lists
- rownames() and colnames() for matrices and dataframes
- dimnames()for arrays

```
> leaders <- c("Obama", "Brown", "Merkel")
> names(leaders) <- c("US", "UK", "Germany")
> leaders
```

"Germany"

US UK Germany "Obama" "Brown" "Merkel"

> country.names <- names(leaders)</pre>

> country.names

[1] "US" "UK"

## indexing

Elements within objects are indexed using [] and [[]].

- ▶ vectors: [i] for the ith element
- matrices and dataframes: [i,j] for the ith row, jth column
- ► arrays: [i,j,k] for the ith row, jth column, kth level
- ▶ lists: [[i]] for the ith element

### the R environment

Any objects you create will be stored in the R environment.

To see all the objects in your environment:

```
> ls()
[1] "a.dataframe" "a.list" "a.matrix" "a.vec"
```

## packages

To use packages, you need to install them (do this once) and load them (every time you open R).

To install a package named foo:

- 1. type install.packages("foo")
- 2. choose a CRAN repository

To load a package named foo:

1. type library(foo)

### loading datasets

Suppose you want to load the foo dataset.

If the dataset is in

- an existing R package, load the package and type data(foo)
- .RData format, type load(foo)
- .txt or other text formats, type read.table("foo.txt")
- .csv format, type read.csv("foo.txt")
- .dta (Stata) format, load the foreign library and type read.dta("foo.dta")

To save objects into these formats, use the equivalent write.table(), write.csv(), etc. commands.

# working directory

When loading or saving a dataset or object, R will look in the current working directory.

If your working directory is not where the file is at, R will not find it, so make sure you change the working directory.

- to change to the foo working directory, use setwd("foo")
- to see the current working directory, type getwd()

# matrix algebra

- ▶ add/subtract matrices with +/-
- matrix multiply with %\*%
- transpose with t()
- invert with solve()
- extract diagonal with diag()
- determinant with det()